

REAL STARTUP EXPERIMENT TYPES

FOR TEAMS →

Find an Experiment

Ask a Question

Pick a question whose answer will move your business model forward. Keep it simple.

Problem vs. Solution

Is the question about the customer problem or the potential solution?

Generate vs. Evaluate

Do you have a specific answer to that question that you want to evaluate? Or do you need to generate a number of potential answers?

Select a Tool

Match your question to a method in the same quadrant to collect the right data.

Problem

Generate



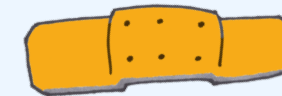
Example Questions

Who is our customer?
What are their pains?
What jobs need to be done?
Is our customer segment too broad?
How do we find them?

Methods

[Contextual Inquiry](#)
[Customer Discovery](#)
[Interviews](#)
[Data Mining](#)
[Experience Sampling](#)
[Focus Groups*](#)
[Surveys* \(open-ended\)](#)
[Ask an Expert](#)

Solution



Example Questions

How can we solve this problem?
What form should this take?
How important is the design?
What's the quickest hack?
What's the minimum feature set?

Methods

[Contextual Inquiry / Ethnography](#)
[Competitor Analysis](#)
[Concierge Test](#)
[Analog / Digital](#)
[Competitor Usability Testing](#)
[Demo Pitch](#)
[Picnic in the Graveyard](#)
[Solution Interview](#)

Evaluate

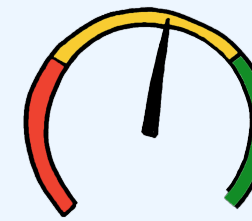


Example Questions

Will the customer pay?
How much?
How do we close the sale?
How much will marketing cost?
Can we scale sales?

Methods

[Comprehension Test](#)
[Secondary Market Research](#)
[Value Proposition Test - Video](#)
[Value Proposition Test - Sales Pitch](#)
[Value Proposition Test - Pre-Sales](#)
[Value Proposition Test - Pocket](#)
[Value Proposition Test - Landing Page](#)
[Value Proposition Test - High Bar](#)
[Value Proposition Test - Flyer](#)
[Value Proposition Test - Fake Door](#)
[Value Proposition Test - Event](#)
[Value Proposition Test - Broken Promise](#)
[Surveys* \(closed-ended\)](#)



Example Questions

Is the solution working?
Are people using it?
Which is better?
How do we optimize?
What do people like?
Why do they do that?

Methods

[Analytics / Dashboards](#)
[Scorecards](#)
[Dogfooding](#)
[Usability Testing](#)
[Paper Prototyping](#)
[Wizard of Oz](#)
[Net Promoter Score](#)
[Survey*](#)
[Product/Market Fit Survey*](#)
[Other Surveys* \(Feature\)](#)

← FOR COACHES

Triage an Experiment

Identify the Goal

Ask the team to identify their goal. What risk are they trying to reduce?

Analyze the Plan

Clarify what the team plans to do or is already doing. Find the corresponding experiment or a close equivalent on the matrix.

Match Goal and Plan

If the quadrants do not match, then the experiment will not generate the desired data.

Remove Biases

Use the Learn S.I.M.P.L.E. or Learn S.M.A.R.T. templates to remove potential problems and biases from the experiment design.